Quiz: Scripting

1. What is scripting in game development?

a) Writing code to create gameplay behaviors and logic

b) Designing game levels and characters

c) Creating game assets like graphics and sound

d) Testing and debugging games

2. Where are scripts stored in game development software?

a) FileSystem

b) Game Engine

c) Graphics Library

d) Sound Effects Folder

3. What is the purpose of variables in scripting?

a) To store and manipulate data

b) To create game levels

c) To control character movement

d) To design game mechanics

4. Why is organizing code into functions important in scripting?

a) It improves code readability and maintainability

b) It makes the game run faster

c) It reduces the file size of the game

d) It allows for better graphics rendering